

TFT COLOR LCD MODULE NL6448AC20-06

17 cm (6.5 type), 640×480 pixels 262144/4096 colors, incorporated edge-light type backlight high brightness, inverter separated from module

DESCRIPTION

NL6448AC20-06 is a TFT(thin film transistor) active matrix color liquid crystal display(LCD) comprising amorphous silicon TFT attached to each signal electrode, a driving circuit and a backlight. NL6448AC20-06 has a built-in backlight includes long-life-lamps and its lamps are replaceable.

The 17cm diagonal display area contains 640×480 pixels and can display 4096 or 262144 colors simultaneously.

NL6448AC20-06 is suitable for industrial application use, because the luminance is high, and the viewing direction is selectable by display scan select.

FEATURES

- High luminance (200 cd/m² Typ.: saturated value)
- Low reflection
- O Wide viewing angle with retardation film
- O Display reverse scan function
- 6-bit/4-bit digital RGB signals
- Edge type backlight with long-life-lamps (Two lamp holders, inverter)
- Variable luminance control
- Backlight lamp holder (65LHS-3L) replaceable
- Compatible to the mounting hole position of NL6448AC20-02 except for inverter.

APPLICATIONS

- Measuring instruments
- Display terminals for control system
- O New media
- O Control boards for NC machine
- Monitor for process controller





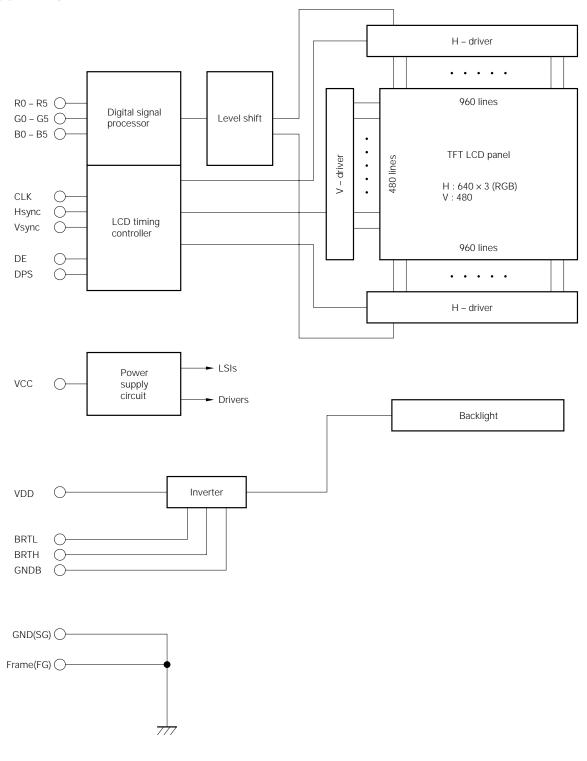
STRUCTURE AND FUNCTIONS

A TFT color LCD module comprises a TFT LCD panel, LSIs for driving liquid crystal, and a backlight. The TFT LCD panel is composed of a TFT array glass substrate superimposed on a color filter glass substrate with liquid crystal filled in the narrow gap between two substrates. The backlight apparatus is located on the backside of the LCD panel.

RGB (Red, Green, Blue) data signals are sent to LCD panel drivers after modulation into suitable forms for active matrix addressing through signal processor.

Each of the liquid crystal cells acts as an electro-optical switch that controls the light transmission from the backlight by a signal applied to a signal electrode through the TFT switch.

BLOCK DIAGRAM





OUTLINE OF CHARACTERISTICS (at room temperature)

Display area $132.48 \text{ (H)} \times 99.36 \text{ (V)} \text{ mm}$ Drive system a-Si TFT active matrix Display colors 262144 or 4096 colors

Number of pixels 640×480

Pixel arrangement RGB vertical stripe Pixel pitch $0.207 \text{ (H)} \times 0.207 \text{ (V)} \text{ mm}$

Module size $178.8 (H) \times 126.8 (V) \times 11.0 \text{ Typ. (D) mm}$ Inverter size $26 (H) \times 105 (V) \times 9.5 \text{ Typ. (D) mm}$

Weight 237g (Typ.) + 17g (Typ., inverter)

Contrast ratio 150 : 1 (Typ.) Viewing angle (more than the contrast ratio of 10:1)

• Horizontal : 50° (Typ. left side, right side)

• Vertical: 35° (Typ. up side), 45° (Typ. down side)

Designed viewing direction

• wider viewing angle with contrast ratio : up side (12 o'clock, reverse scan)

: down side (6 o'clock, normal scan)

• wider viewing angle without image reversal : up side (12 o'clock, normal scan)

: down side (6 o'clock, reverse scan)

• optimum grayscale (γ = 2.2) : perpendicular

Color gamut 45% (Typ. At center, To NTSC)
Response time 40ms (Max.), "white" to "black"

Luminance 200cd/m² (Typ.)

Signal system 6-/4-bit digital signals for each of RGB primary colors,

Synchronous signals (Hsync, Vsync), Dot clock (CLK)

Supply voltage 5.0V (Logic, LCD driving), 5.0V (Backlight)

Backlight Edge light type: two fluorescent lamps (cold cathode type)

Power consumption 6.0W (Typ.)



GEMERAL SPECIFICATIONS

| ltem | Specifications | Unit |
|---|---|-------|
| Module size | 178.8 \pm 0.5 (H) $	imes$ 126.8 \pm 0.5 (V) $	imes$ 11.5 max. (D) | mm |
| Inverter size | 26 ± 0.5 (H) $	imes$ 105.0 \pm 0.5 (V) $	imes$ 10.0 max. (D) | mm |
| Display area | 132.48 (H) × 99.36 (V) | mm |
| Number of pixels | 640 (H) × 480 (V) | pixel |
| Dot pitch | 0.069 (H) × 0.207 (V) | mm |
| Pixel pitch | 0.207 (H) × 0.207 (V) | mm |
| Pixel arrangement | RGB (Red, Green, Blue) vertical stripe | _ |
| Display colors | 262144 / 4096 | color |
| Weight Module : 245 (max.) + inverter : 25 (max.) | | g |

ABSOLUTE MAXIMUM RATINGS

| Parameter | Symbol | Ratings Unit | | Remarks | | | |
|-------------------|--------|--|-----------------|-----------------------|--|--|--|
| Supply voltage | Vcc | -0.3 to 6.5 V | | Ta = 25°C | | | |
| Input voltage | Vı | -0.3 to 6.5 V | | Vı - Vcc < 3.0 | | | |
| Storage temp. | Тѕт | -20 to 60 | | | | | |
| Operating temp. | Тор | 0 to 60 | °C | module surface note 1 | | | |
| | | ≤ 95% relative humidity | Ta ≤ 40 °C | | | | |
| Humidity | | ≤ 85% relative humidity | 40 < Ta ≦ 50 °C | | | | |
| (no condensation) | RH - | Absolute humidity shall not exceed Ta = 50°C, 85 % relative humidity level. | • | | | | |

note 1: measured at the display area

ELECTRICAL CHARACTERISTICS

(1) Logic, LCD driving

Ta = 25°C

| Parameter | Symbol | Min. | Тур. | Max. | Unit | Remarks |
|-------------------------|--------|------|---------|------|------|-------------|
| Supply voltage | Vcc | 4.75 | 5.0 | 5.25 | V | - |
| Logic input "L" voltage | VIL | 0 | | 0.8 | V | |
| Logic input "H" voltage | Vih | 2.2 | _ | 5.25 | V | _ |
| Supply current | Icc | | *1) 300 | 450 | mA | Vcc = 5.0 V |

^{*1):} Checker flag pattern (in EIAJ ED-2522)

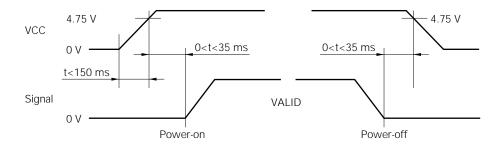
(2) Backlight

Ta = 25°C

| Parameter | Symbol | Min. | Тур. | Max. | Unit | Remarks |
|----------------|-----------------|------|------|------|------|------------------|
| Supply voltage | V _{DD} | 4.75 | 5.0 | 5.25 | V | _ |
| Supply current | loo | | 900 | 1000 | mA | 200 cd/m² (typ.) |



SUPPLY VOLTAGE SEQUENCE



- *1 The supply voltage for input signals should be the same as VCC.
- *2 Apply VDD within the LCD operation period. When the backlight turns on before LCD operation or the LCD operation turns off before the backlight turns off, the display may momentarily become white.
- *3 When the power is off, please keep whole signals (Hsync, Vsync, CLK, DE, and DATA) low level or high impedance.

INTERFACE PIN CONNECTION

Module side connector Mating connector CN31 · · · IL-310-T31PB-VF (No. 1 to 31) IL-310-T31S-VF

Supplier : Japan Aviation Electronics or

Industry Limited (JAE) DF9-31S-1V or DF9M-31S-1R

(1) 6-bit interface signals, power supply

| Pin No. | Symbol | Function |
|---------|--------|------------------------|
| 1 | GND | Ground |
| 2 | CLK | Dot clock |
| 3 | Hsync | Horizontal synchronous |
| 4 | Vsync | Vertical synchronous |
| 5 | GND | Ground |
| 6 | R0 | Red data (LSB) |
| 7 | R1 | Red data |
| 8 | R2 | Red data |
| 9 | R3 | Red data |
| 10 | R4 | Red data |
| 11 | R5 | Red data (MSB) |
| 12 | GND | Ground |
| 13 | G0 | Green data (LSB) |
| 14 | G1 | Green data |
| 15 | G2 | Green data |
| 16 | G3 | Green data |

| Pin No. | Symbol | Function |
|---------|--------|-----------------------|
| 17 | G4 | Green data |
| 18 | G5 | Green data (MSB) |
| 19 | GND | Ground |
| 20 | В0 | Blue data (LSB) |
| 21 | B1 | Blue data |
| 22 | B2 | Blue data |
| 23 | B3 | Blue data |
| 24 | B4 | Blue data |
| 25 | B5 | Blue data (MSB) |
| 26 | GND | Ground |
| 27 | DE | Data enable |
| 28 | Vcc | Power supply |
| 29 | Vcc | Power supply |
| 30 | N.C. | Non-connection (Open) |
| 31 | DPS | Display scan select |

LSB: Least Significent Bit MSB: Most Significent Bit

Supplier: HIROSE ELECTRIC CO., LTD

note 1: VCC: All VCC terminals should be connected to 5.0 V.

note 2: DPS: Normal scan is "L" or "Open". And reverse scan is "H".

note 3: During the operation, do not change the operation mode: e. g. scan direction and 4/6-bit signal.

note 4: Do not operate LCD module without input DE signal.



(2) 4-bit interface signals, power supply

| Pin No. | Symbol | Function |
|---------|--------|------------------------|
| 1 | GND | Ground |
| 2 | CLK | Dot clock |
| 3 | Hsync | Horizontal synchronous |
| 4 | Vsync | Vertical synchronous |
| 5 | GND | Ground |
| 6 | N.C. | Non-connection (Open) |
| 7 | N.C. | Non-connection (Open) |
| 8 | R0 | Red data (LSB) |
| 9 | R1 | Red data |
| 10 | R2 | Red data |
| 11 | R3 | Red data (MSB) |
| 12 | GND | Ground |
| 13 | Vcc | Power supply |
| 14 | N.C. | Non-connection (Open) |
| 15 | G0 | Green data (LSB) |
| 16 | G1 | Green data |

| Pin No. | Symbol | Function |
|---------|--------|-----------------------|
| 17 | G2 | Green data |
| 18 | G3 | Green data (MSB) |
| 19 | GND | Ground |
| 20 | N.C. | Non-connection (Open) |
| 21 | N.C. | Non-connection (Open) |
| 22 | В0 | Blue data (LSB) |
| 23 | B1 | Blue data |
| 24 | B2 | Blue data |
| 25 | B3 | Blue data (MSB) |
| 26 | GND | Ground |
| 27 | DE | Data enable |
| 28 | Vcc | Power supply |
| 29 | Vcc | Power supply |
| 30 | N.C. | Non-connection |
| 31 | DPS | Display scan select |

LSB: Least Significent Bit MSB: Most Significent Bit

note 1: Vcc: All Vcc terminals should be connected to 5.0 V.

note 2: DPS: Normal scan is "L" or "Open". And reverse scan is "H".

note 3 : During the operation, do not change the operation mode : e. g. scan direction and 4/6-bit signal.

note 4 : Do not use operate LCD module without input DE signal.

(3) Backlight

Inverter side connector 1 Mating connector 1
 CN1 · · · IL-Z-6PL-SMTY IL-Z-6S-S125C3

Supplier: Japan Aviation Electronics Industry Limited (JAE)

| _ | | | |
|---|---------|-----------------|-----------------|
| | Pin No. | Symbol | Function |
| Ī | 1 | GNDB | Backight ground |
| I | 2 | GNDB | Backight ground |
| | 3 | V _{DD} | Power supply |

| Pin No. | Symbol | Function |
|---------|-----------------|-------------------------|
| 4 | V _{DD} | Power supply |
| 5 | BRTH | Luminance control input |
| 6 | BRTH | Luminance control input |

• Inverter side connector 2

Mating connector 2 (Lamp side)

CN2 and CN3 · · · SM02 (8.0) B-BHS-TB

BHR-03VS-1

Supplier: J. S. T TRADING COMPANY, LTD.

| Pin No. | Symbol | Function |
|---------|--------|-----------------------|
| 1 | VH | High voltage terminal |
| 2 | N.C. | Non-connection |
| 3 | GNDB | Backight ground |



note : ① A way of luminance control by a variable resistor

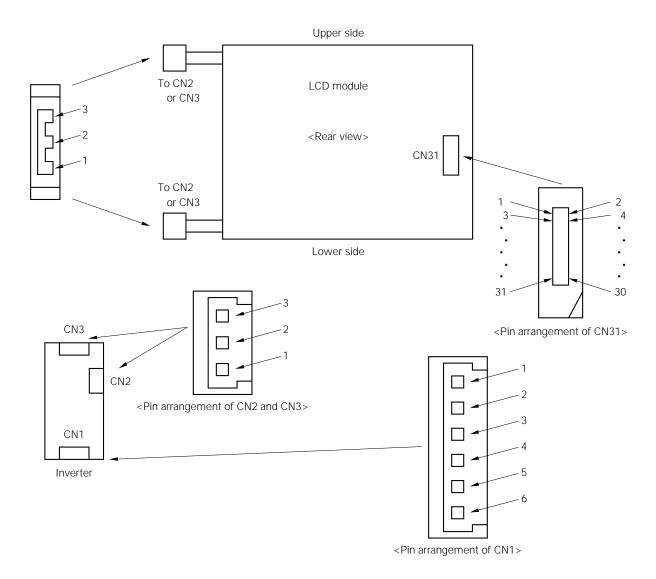


② A way of luminance control by a voltage

The range of input voltage between BRTH and GNDB is as follows.

Minimum luminance (Approx. 15%) : 1.52 V Maximum luminance (100%) : 1.9 V

3 Connector location





DISPLAY COLORS vs. INPUT DATA SIGNALS

(1) 6-bit interface signals

| Display colors | | Data signals (0 : Low level, 1 : High level) | | | | | | | | | | | | | | | | | |
|-----------------|------------------|--|--------|--------|--------|--------|--------|----|--------|--------|--------|--------|--------|----|--------|--------|--------|--------|----|
| Display co | 1015 | R5 | R4 | R3 | R2 | R1 | R0 | G5 | G4 | G3 | G2 | G1 | G0 | B5 | B4 | ВЗ | B2 | B1 | В0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Red | 1 1 | 1 1 | 1 1 | 1 1 | 1 1 | 1 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 1 | 0 1 | 0 | 0 1 | 0 |
| Basic colors | Magenta Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 1 | 1 | 1 | 0 | 0 | 0 | 1 0 | 0 | 0 |
| | Cyan | 0 | 0 | Ö | Ö | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Dark | 0 | 0 | 0 | 0 | 0 1 | 1 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | U | U | ı | ' | U | 0 | U | U | ı | U | U | | U | U | ı | U | ١ |
| Red grayscale | 1 | | | | | | | | | | | | | | | | | | |
| | Bright | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 1 | 1 1 | 1 1 | 1 1 | 0 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | | | | | | | | | | | | | | | | | | |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green grayscale | 1 | | | | | | | | | | 1 | | | | | | L | | |
| grayesare | ↓ D:::-: | | 0 | 0 | | _ | 0 | | 4 | 4 | | _ | 4 | | 0 | 0 | 1 | 0 | |
| | Bright | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 1 | 1 1 | 1 1 | 0 1 | 1 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | ő |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| Blue grayscale | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| | | | | | | | | | | | | | | | | | | | |
| | Bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 |
| | _ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |

Note: Colors are developed in combination with 6 bit signal (64 steps in grayscale) of each primary red, green, and blue color.

This process can result in up to 262144 ($64 \times 64 \times 64$) colors.



(2) 4-bit interface signals

| Display colors | | Data signals (0 : Low level, 1 : High level) | | | | | | | | | | | |
|-----------------|----------|--|----|----|----|----|----|----|----|----|----|----|----|
| Display co | iors | R3 | R2 | R1 | R0 | G3 | G2 | G1 | G0 | В3 | B2 | B1 | В0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 |
| | Red | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic colors | Magenta | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 |
| Busic colors | Green | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
| | Cyan | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Dark | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Red grayscale | T J | | | | | | | | | | | | |
| | Bright | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Green grayscale | 1 | | | | | | | | | | | | |
| | Bright | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 |
| | green | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| Blue grayscale | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| | ↑ ↓ | | | | | | | | | | | | |
| | Bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 1 |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 |

Note: Colors are developed in combination with 4 bit signal

(16 steps in grayscale) of each primary red, green, and blue color.

This process can result in up to 4096 ($16 \times 16 \times 16$) colors.

9



INPUT SIGNAL TIMING

(1) Input signal specifications

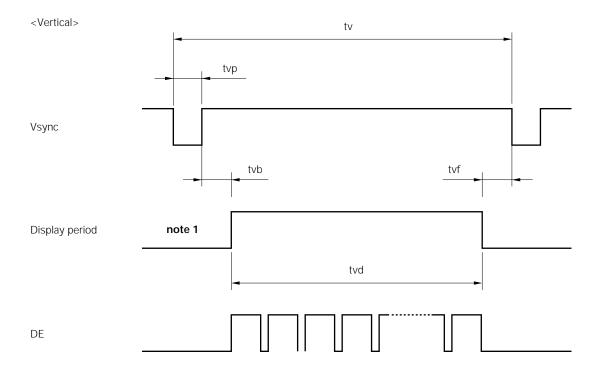
| Parameter | | Symbol | Min. | Тур. | Max. | Unit | Remarks |
|----------------|---------------------|------------|------|--------|------|------|-------------------------|
| | Frequency | 1 /tc | 21.0 | 25.175 | 29.0 | MHz | 39.722 ns (Typ.) |
| CLK | Duty | t ch / t c | 0.4 | 0.5 | 0.6 | _ | _ |
| | Rise, fall | t crf | _ | _ | 10 | ns | _ |
| | Period | t h | 30.0 | 31.778 | 33.6 | μs | 31.468 kHz (Typ.) |
| | Period | | _ | 800 | _ | CLK | 31.400 KHZ (Typ.) |
| | Display period | t hd | 640 | | CLK | - | |
| | Front-porch | t hf | 2 | 16 | - | CLK | ı |
| | Pulse width | t hp | 10 | 96 | - | CLK | ı |
| Hsync | Back-porch | t hb | 5 | 48 | _ | CLK | 1 |
| | *) t l | np +t hb | 64 | 144 | _ | CLK | - |
| | CLK-Hsync timing | t hch | 12 | _ | - | ns | 1 |
| | Hsync-CLK timing | t hcx | 8 | _ | _ | ns | - |
| | Hsync-Vsync timing | t vh | 15 | _ | _ | ns | - |
| | Vsync-Hsync timing | t vs | 15 | _ | _ | ns | - |
| | Rise, fall | t hrf | _ | _ | 10 | ns | - |
| | Period | t v | 16.1 | 16.683 | 17.2 | ms | 59.94 Hz (Typ.) |
| | | ιν | _ | 525 | _ | Н | 59.94 ПZ (ТУР. <i>)</i> |
| | Display period t vd | | 480 | | | Н | - |
| Vsync | Front-porch | t vf | 1 | 12 | _ | Н | - |
| VSylic | Pulse width | t vp | 2 | 2 | _ | Н | - |
| | Back-porch | t vb | 4 | 31 | _ | Н | 1 |
| | *) t vp + t vb | | 6 | 33 | _ | Н | 1 |
| | Rise, fall | | _ | _ | 10 | ns | - |
| DATA | CLK-DATA timing | t ds | 8 | _ | _ | ns | - |
| R0-R5 G0-G5 | DATA-CLK timing | t dh | 12 | _ | _ | ns | - |
| B0-B5 | Rise, fall | t drf | _ | _ | 10 | ns | |
| | DE-CLK timing | t es | 8 | _ | _ | ns | |
| DE | CLK-DE timing | t eh | 12 | _ | _ | ns | - |
| | Rise, fall | t erf | _ | _ | 10 | ns | |

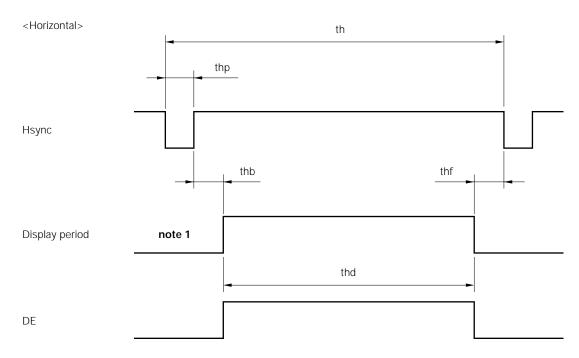
note 1: All parameters should be kept within the specified range.

note 2 : Do not operate LCD module without input DE signal.



(2) Definition of input signal timing

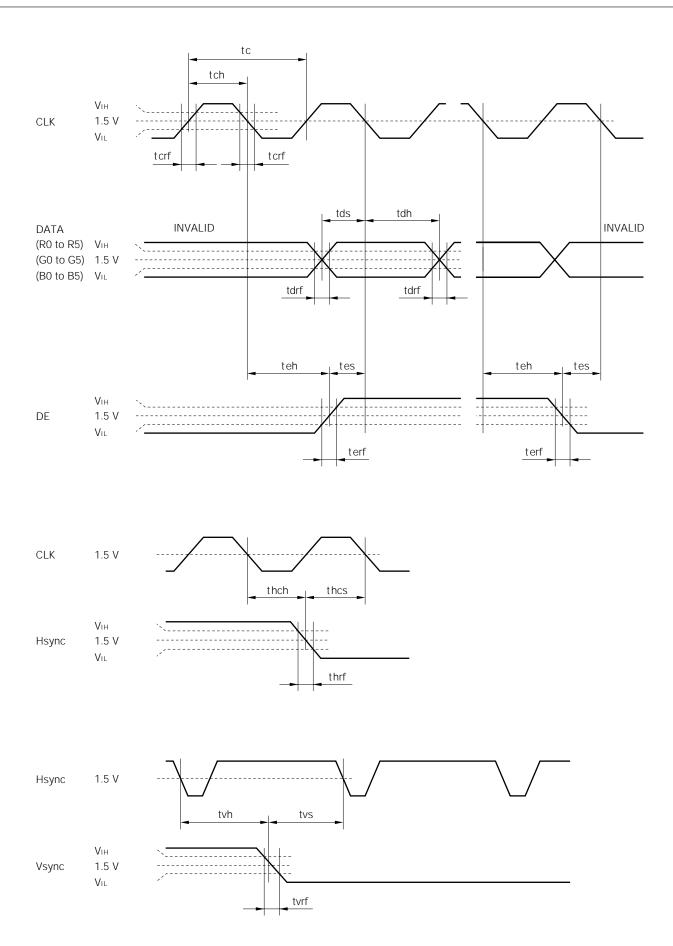




note 1 : Display period does not exist as signals.

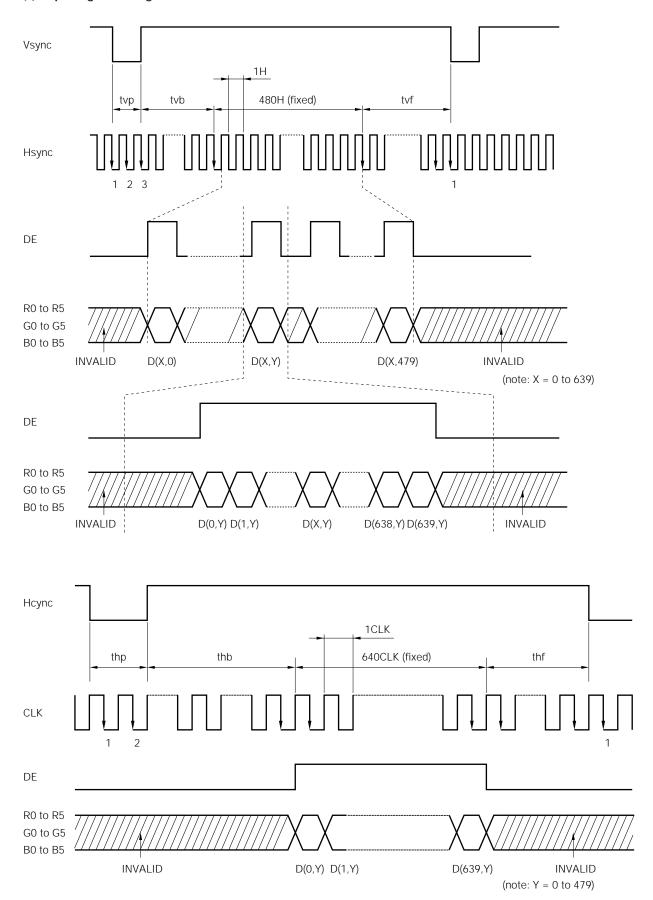
note 1: Display period does not exist as signals.
note 2: Set the total of thp + thb and tvp + tvb as the table of input signal timing, otherwise display position is shifted to right or left side, or to up or down side.
note 3: Do not operate LCD module without input DE signal.







(3) Input signal timing chart





DISPLAY POSITION

Normal scan: DPS = "L" or "OPEN"

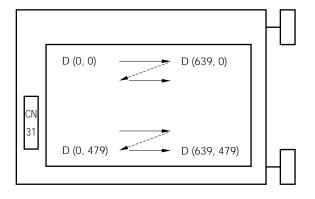
| D (0, 0) | D (1, 0) | D (X, 0) | D (638, 0) | D (639, 0) |
|------------|------------|----------------|------------------|--------------|
| D (0, 1) | D (1, 1) | D (X, 1) | D (638, 1) | D (639, 1) |
| | 1 | | | |
| D (0, Y) | D (1, Y) | D (X, Y) | D (638, Y) | D (639, Y) |
| | | | | |
| D (0, 478) | D (1, 478) | D (X, 478) | D (638, 478) | D (639, 478) |
| D (0, 479) | D (1, 479) | D (X, 479) | D (638, 479) | D (639, 479) |

Reverse scan: DPS = "H"

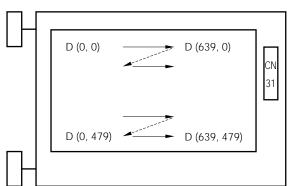
| D (639, 479) | D (638, 479) | D (X, 479) | D (1, 479) | D (0, 479) |
|--------------|--------------|----------------|----------------|------------|
| D (639, 478) | D (638, 478) | D (X, 478) | D (1, 478) | D (0, 478) |
| | | | | |
| D (639, Y) | D (638, Y) | D (X, Y) | D (1, Y) | D (0, Y) |
| | | | | |
| D (639, 1) | D (638, 1) | D (X, 1) | D (1, 1) | D (0, 1) |
| D (639, 0) | D (638, 0) | D (X, 0) | D (1, 0) | D (0, 0) |

note 1: Below drawings show relations between the scan direction and the viewing direction.





Reverse scan





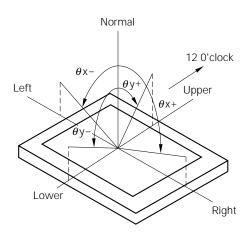
OPTICAL CHARACTERISTICS

Ta = 25°C note 1

| Parameter | | Symbol | Condition | Min. | Тур. | Max. | Unit | Remark |
|---------------------------|------------|--------|-------------------------------------|------|------|------|-------|--------|
| Viewing angle range | Horizontal | θ x+ | CR>10, θ y = $\pm 0^{\circ}$ | 45 | 50 | _ | deg. | |
| | | θ x- | CR>10, θ y = $\pm 0^{\circ}$ | 45 | 50 | _ | deg. | note 2 |
| | Vertical | θ y+ | CR>10, $\theta x = \pm 0^{\circ}$ | 30 | 35 | _ | deg. | |
| | vertical | θ у- | CR>10, $\theta x = \pm 0^{\circ}$ | 40 | 45 | _ | deg. | |
| Contrast ratio | | CR | γ = 2.2 viewing | 80 | 150 | _ | _ | note 3 |
| | | | Best contrast | _ | 250 | _ | _ | note 4 |
| Response time | | t pd | White to black | _ | _ | 40 | ms | note 5 |
| Color gamut | | С | at center, to NTSC | 40 | 45 | _ | % | _ |
| Luminance | | Lu | note 3 | 150 | 200 | _ | cd/m² | note 6 |
| Luminance uniformity | | _ | max./min | _ | _ | 1.25 | _ | note 7 |

note 1 : Vcc = 5.0 V, Vddb = 5.0 V

note 2: Definitions of viewing angle are as follows.



note 3 : γ = 2.2 viewing angle : θ x = $\pm 0^{\circ}$, θ y = $\pm 0^{\circ}$. At center.

Best cotrast angle : θ x = $\pm 0^{\circ}$, θ y = -10° . At center.

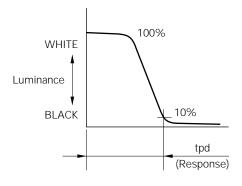
note 4: The contrast ratio is calculated by using the following formula.

Contrast ratio (CR) =
Luminance with all pixels in "white"
Luminance with all pixels in "black"

The Luminance is measured in darkroom.

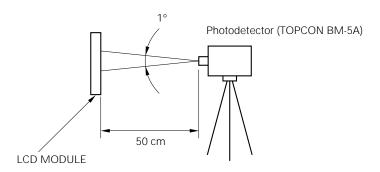
note 5 : Definition of response time is as follows.

Photodetector output signal is measured when the Luminance changes "white" to "black". Response time is the time between 10% and 100% of the photodetector output amplitude.





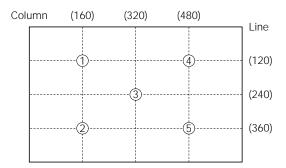
note 6: The luminance is measured after 20 minutes from the module works, with all pixels in "white". Typical value is measured after luminance saturation.



note 7: The luminance uniformity is calculated by using following formula.

$$Luminance \ uniformity = \frac{Maximum \ luminance}{Minimum \ luminance}$$

The luminance is measured at near the five points shown below.





GENERAL CAUTION

Next figures and sentence are very important, please understand these contents as follows.



This figure is a mark that you will get hurt and/or the module will have damages when you make a mistake to operate.



This figure is a mark that you will get an electric shock when you make a mistake to operate.



This figure Is a mark that you will get hurt when you make a mIstake to operate



CAUTION



Do not touch an inverter --on which is stuck a caution label-- while the LCD module is under the operation, because of dangerous high voltage.

- (1) Caution when taking out the module
 - 1) Pick the pouch only, in taking out module from a carrier box.
- (2) Caution for handling the module
 - ① As the electrostatic discharges may break the LCD module, handle the LCD module with care against electrostatic discharges.
 - ② As the LCD panel and backlight element are made from fragile glass material, impulse and pressure to the LCD module should be avoided.
 - 3 As the surface of polarizer is very soft and easily scratched, use a soft dry cloth without chemicals for cleaning.
 - ④ Do not pull the interface connectors in or out while the LCD module is operating.
 - 5 Put the module display side down on a flat horizontal plane.
 - 6 Handle connectors and cables with care.
 - ① When the module is operating, do not lose CLK, Hsync, or Vsync signal. If any one of these signals is lost, the LCD panel would be damaged.
 - 8 The torque to nrounting screw should never exceed 0.20 N·m (2 Kgf·cm).
- (3) Caution for the atmosphere
 - 1) Dew drop atmosphere should be avoided.
 - ② Do not store and/or operate the LCD module in a high temperature and/or high humidity atmosphere. Storage in an electro-conductive polymer packing pouch and under relatively low temperature atmosphere is recommended.
 - 3 This module uses cold cathod fluorescent lamp. Therefore, The life time of lamp becomes short conspicuously at low temperature.
 - 4 Do not operate the LCD module in a high magnetic field.
- (4) Caution for the module characteristics
 - ① Do not apply fixed pattern data signal to the LCD module at product agjng. Applying fixed pattern for a long time may cause image sticking.



(5)Other cautions

- ① Do not disassemble and/or reassemble LCD module.
- ② Do not readjust variable resistor or switch etc.
- ③ When returning the module for repair or etc, please pack the module not to be broken. We recommend to the original shipping packages.

Liquid Crystal Display has the following specific characteristics. There are not defects or malfunctions.

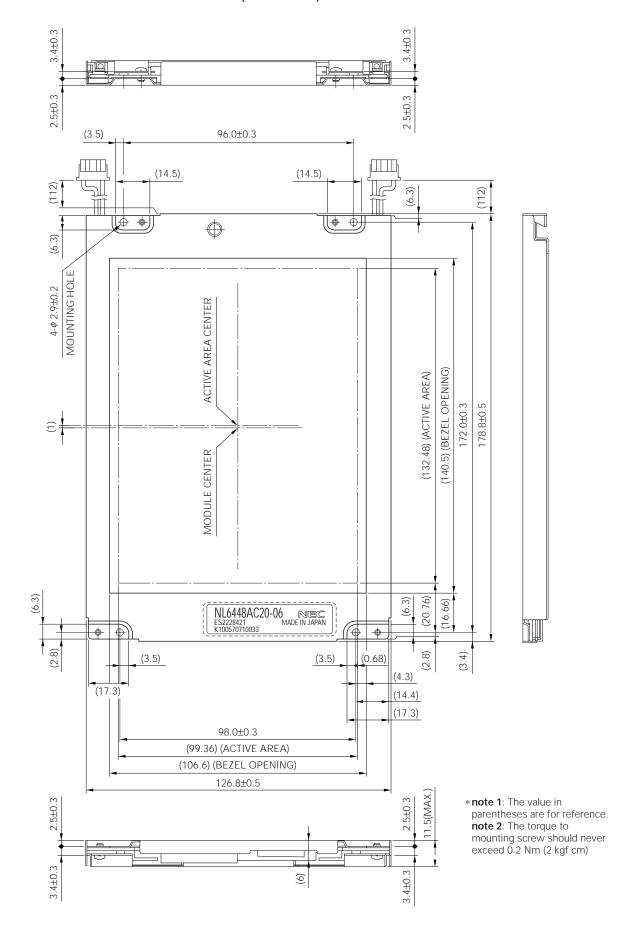
The display condition of LCD module may be affected by the ambient temperature.

The LCD module uses cold cathode tube for backlighting. Optical characteristics, like luminance or uniformity, will change during time.

Uneven brightness and/or small spots may be noticed depending on different display patterns.

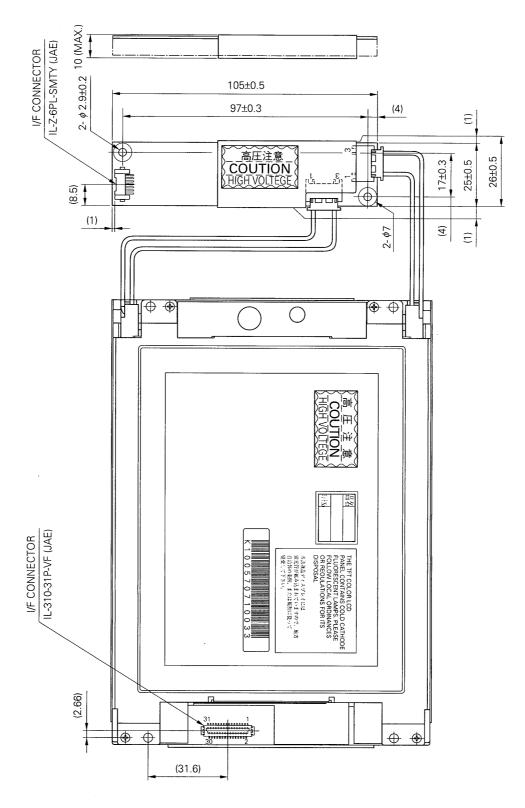


OUTLINE DRAWING / FRONT SIDE (Unit in mm)





OUTLINE DRAWING / REAR SIDE (Unit in mm)







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